

The Malta Gaming Authority participates in the Excellence in Gaming (EiG) Expo held in Berlin, Germany.

The EiG Expo attracts the world's leading iGaming brands and new startups whilst bringing together operators from regional and emerging markets including expertise from outside the industry, providing a platform that encourages and facilitates networking.

Heathcliff Farrugia, Chief Officer - Regulatory at the MGA said: "This year's EiG is a busy one for the MGA. There is a lot of interest from those attending, and many are visiting our stand to discuss the details of our new legislation, which is set to come into force in Q1 2018. Operators are also looking positively at the innovative, yet cautious approach being taken by the Authority in the area of cryptocurrencies and DLT technologies such as blockchain, with Operators eager to evaluate the details of the sand-box approach being launched in the coming months."

Carl Brincat, Senior Legal Advisor at the MGA, participated in a round table discussion entitled 'What's next for Europe?' where he spoke about the legal overhaul process taking place in Malta. He stated that: "The main objective behind the proposed overhaul which has recently been published for consultation is to consolidate and modernise the regulatory framework, moving away from a prescriptive approach towards a risk-based and technology neutral regime, which not only provides for greater convergence between the land-based and remote gaming sectors but also allows for the necessary flexibility for the Malta Gaming Authority to embrace innovation whilst safeguarding consumers. This risk-based approach is also intended to do away with unnecessary duplication, allowing the Authority to focus further on the areas which most require its regulatory oversight."

This year's EiG agenda focused on bringing the industry to the next level of intelligence, taking advantage of new technologies, products and concepts whilst taking into consideration what this means for legacy systems going forward.