

# Approval of New Games

## Overview

The New Games Form is to be populated by every Licensee or prospective applicant that shall be supplying and managing games on its platform. Any games supplied and managed by third parties need to be notified to the Authority on a Game Provider basis, by using the Game Provider Form.

This form can also be used to inform the Authority of any Live Studios being set up, and the respective games offered, as well as in the case of changes to the approved Random Number Generator ('RNG').

Upon submission of the form, the applicant confirms that he/she is aware that various Sections of the application must be re-populated upon licence renewal and/or upon the request of the Authority and/or at any interval specified within the applicable rules and regulations and/or if there are any changes in the information provided.

## Some points to remember while filling out the Form:

- All answers must be completed in English. Documents provided in other languages must have an English translation attached thereto.
- Documents that are not in English Language should be translated. The translation needs to be dated, signed and certified by an independent person of proven competence confirming a faithful translation of the original.
- Use N/A in response to any question which is not applicable.
- The Form shall not be accepted unless all relevant parts have been completed and the required documents submitted in full.

## Application Enclosure Requirements

1. RNG Test Certificate, issued from an independent EU/EEA-based testing lab, in the name of the company applying for, or holding the licence, certifying that the RNG, as an integral part of the gaming system is compliant with the requirements of the Gaming Act.

## In the case of Live Studio Setups:

2. Live Studio location details and floor plan.
3. If the Live Studio is not located in Malta – A Legal declaration by a reputable lawyer proficient in the relevant jurisdiction, offering a legal opinion on the legal status of the live studio/casino in the selected country.
4. A list of all the games and the respective game rules.

5. Technical infrastructure setup documentation, including connectivity to the gaming servers in Malta, and details of the replication procedures.
6. Floor Procedures, including the interaction between dealers and players, any anti-Collusion Mechanisms, and General Procedures pertaining to the Live Casino operation.
7. A fully documented procedure allowing MGA officials immediate access upon presentation of the MGA Inspector Card at the overseas live casino for routine or ad hoc inspections.
8. A live (24/7) CCTV feed has to be easily accessible by the MGA, if and when required.
9. Any contractual agreements to be entered into by the Licensee or licence applicant.

#### **Translations of Document Note:**

When document translations are provided to the Authority, they must be certified translations confirming that the document is a true translation from the original language and must include the full name, signature and contact details of the translator.